

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	5	CAN - Canada	*	0	3	0	0	0	3	0	1	2	X		9
	5	NOR - Norway		0	0	1	1	0	0	1	0	0	X		3

CAN - Canada			Shot Success	
			Game	All
4	S	GAUTHIER Jacques	86%	83%
3	V	PETERS Jordan	89%	88%
2		PAYETTE Brayden	76%	80%
1		BILAWKA Zachary	81%	80%
A		DUNLOP Thomas	-	-
Team Total			83%	83%

NOR - Norway			Shot Success	
			Game	All
4	S	OHEY Eirik	68%	64%
3		FAGERVOLL Brage	60%	68%
2		HERFJORD Johan	81%	71%
1	V	BRUSETH Martin	90%	76%
A		BJOERNSTAD Ingebrigt	-	59%
Team Total			75%	69%

Last Stone Draw Distance

☺ PETERS Jordan	132.6cm
☹ PAYETTE Brayden	30.2cm
Total	162.8cm

Last Stone Draw Distance

☺ HERFJORD Johan	57.4cm
☹ FAGERVOLL Brage	199.6cm
Total	257.0cm

Time remaining: 10 minutes 43 seconds

Time remaining: 6 minutes 0 seconds

CAN - Canada		☺	☹	Game
4 GAUTHIER Jacques	Draws	2 100%	3 100%	5 100%
	Take-outs	6 71%	5 90%	11 80%
	Total	8 78%	8 94%	16 86%
3 PETERS Jordan	Draws	3 83%	1 100%	4 88%
	Take-outs	8 94%	6 83%	14 89%
	Total	11 91%	7 86%	18 89%
2 PAYETTE Brayden	Draws	3 67%	1 75%	4 69%
	Take-outs	4 69%	9 83%	13 79%
	Total	7 68%	10 83%	17 76%
1 BILAWKA Zachary	Draws	13 88%	1 100%	14 89%
	Take-outs	2 75%	2 25%	4 50%
	Total	15 87%	3 50%	18 81%
A DUNLOP Thomas	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	21 86%	6 96%	27 88%
	Take-outs	20 80%	22 80%	42 80%
	Total	41 83%	28 83%	69 83%

NOR - Norway		☺	☹	Game
4 OEY Eirik	Draws	5 40%	6 88%	11 66%
	Take-outs	4 75%	3 67%	7 71%
	Total	9 56%	9 81%	18 68%
3 FAGERVOLL Brage	Draws	5 40%	3 58%	8 47%
	Take-outs	4 69%	6 71%	10 70%
	Total	9 53%	9 67%	18 60%
2 HERFJORD Johan	Draws	4 69%	6 88%	10 80%
	Take-outs	2 75%	6 83%	8 81%
	Total	6 71%	12 85%	18 81%
1 BRUSETH Martin	Draws	14 93%	4 81%	18 90%
	Take-outs	0 -	0 -	0 -
	Total	14 93%	4 81%	18 90%
A BJOERNSTAD Ingebrigt	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	28 71%	19 82%	47 75%
	Take-outs	10 73%	15 75%	25 74%
	Total	38 71%	34 79%	72 75%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
☺ Clockwise ☹ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession